

MUSC 100 02 – Censorship in Music  
Semester Project  
February 7, 2017

**Phase I**

I. Research your subject. Use at least three sources.

Potential Sources:

1. Swem catalog: book, article, video, etc.
2. Swem databases: Grove Music Online, JSTOR, etc.
3. Orel Foundation (orelfoundation.org)
4. Forbidden Music blog (forbiddenmusic.org)
5. Composer societies: Arnold Schönberg Center, Richard Strauss Society
6. Subject experts

II. Work with your group to glean information. Develop a compelling story that might be of interest to an outsider. Focus on the years just before or during WWII.

III. Search for a musical work that is relevant to the story you are telling.

Sources:

1. Swem databases: Music Online (Alexander Street), Naxos Music Library
2. YouTube, Spotify

**An outline of your presentation is due on February 21st.** Groups should be prepared to:

1. Name at least two sources you plan to use
2. Give an oral summary of the story you plan to tell
3. Identify the representative music you plan to use in your presentation

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Group Project Feedback  
March 21, 2017

Group #1\_\_\_\_\_

What is the main point the group is trying to make? Is this obvious to the audience?

What is the key question that will hold the audience's attention?

What connects the audience to the story?

Amount of information being presented: too much? too little?

How is the group addressing diverse audiences, i.e. those who may have some familiarity with the topic, those who are unfamiliar with the topic?

I. Thoughts about your group project

1. Did the project tell your composer's story effectively?
2. Were you proud of the result?
3. What were the best things about your project?
4. How could the project have been improved?
5. If you could do the project again, what would you do differently?
6. Did you learn any skills that might transfer to other activities/courses?

II. Project Timeline

1. Did you have an adequate amount of time to complete the project?

2. Would you have been able to complete the project without using class time?

3. What parts of the project took the most time?

### III. Project Tools

1. In general, did you like using Microsoft Sway?

2. What are the best aspects of Sway?

3. What are some challenges with Sway?

4. In general, did you like using Audacity?

5. What are the best aspects of Audacity?

6. What are some challenges with Audacity?

### IV. Other Thoughts